Mountainman

Read through each category – Check off each point designation you have earned. Add up your total points for each category. Add up the total points for the entire sheet, and then bring your judging form and all costume items to judges for final approval and possible bonus points.

FCF Name
Young buck D Old Timer D
 Choose one Frontier Style shirt (linen, cotton, muslin, calico, or wool) -7 pts Buckskin war shirt (cowhide, buckskin, moose, elk, buffalo) - 10 pts If shirt has beaded decoration (rosettes and strips) - add 3 pts If shirt has quilled decoration (rosettes and strips) - add 5 pts Hand sewn or laced- YES \lambda NO \lambda
Total Points (15 pt Max)
 Choose one Frontier style pants (wool, cotton, duck, linen, ticking, corduroy) – 4 pts i. Drop front or French fly – add 4 pts Fringed leather pants (cowhide, buckskin, moose, elk, buffalo) - 12 pts i. Beaded decoration- add 2 pts ii. Quilled decoration- add 3 pts Hand sewn - YES NO
Total Points (15 pt Max)
 Choose one Fringed leather coat made of buckskin, moose, elk etc 10 pts Beadwork, quillwork, or other decorations - add 5 pts Fringe Decoration - add 5 pts Wool Capote- 10 pts Embroidery (moose hair, silk, or other) - add 3 pts Fringed decoration - add 2 pts Buffalo Robe - 10 pts Bead or quill decoration - add 5 pts Hand sewn or laced- YES \lambda NO \lambda Total Points (20 pt Max)
gear- Choose one Felt hat (round crown plainsmen felt hat, tricorn, toque Top hat, <u>NO</u> cowboy hats)– 6 pts Fur hat (Real fur such as fox, bear, coyote, raccoon, skunk, wolf, etc. NO rabbit) – 10 pts i. Quill, bead, or feather decoration – add 5 pts Handmade- YES INO Total Points (15 pt Max)

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- 5. Shoes- Choose one
 - a. Plains style moccasins -10 pts
 - i. If moccasins are beaded -add 3 points
 - ii. If moccasins are quilled add 5 points
 - b. Saddle boots 6 pts
 - c. Paul Revere Style Boot (turndown cuff) 6 pts
 - d. Handmade- YES 🗖 NO 🗖

Total Points (15 pt Max)

- 6. Belt
 - a. Wide leather belt with buckle $(2\frac{1}{2} 3 \text{ inches wide}) 10 \text{ pts}$
 - i. Brass buckle- 2 pts
 - ii. Forged buckle- 4 pts
 - iii. If beaded or studded add 1 pts
 - b. Handmade- YES 🗖 NO 🗖

Total Points (15 pt Max)

- 7. Knife and Sheath (throwing knife does not count here)
 - a. Frontier style knife- 5 pts
 - i. If knife was hand forged add 5 pts
 - b. Hand made leather sheath 5 pts
 - i. If sheath is heavily quilled, beaded or studded add 5 pts
 - c. Handmade-Knife YES 🔲 NO 🔲
 - d. Handmade-Sheath YES 🗖 NO 🗖

Total Points (20 pt Max)

8. Hunting Pouch- Choose one

- a. Canvas haversack 5 pts
- b. Leather or animal hide 10 pts
 - i. Beaded decoration add 3 pts
 - ii. Quilled decoration add 5pts
- c. Handmade- YES 🗖 NO 🗖

Total Points (15 pt Max)

- 9. Powder Horn
 - a. Authentic powder horn -2 pts
 - i. If horn is buffalo horn- add 1 pt
 - b. Matching primer horn -2 pts
 - i. If horn is buffalo horn add 1 pt
 - c. Scrimshaw
 - i. Powder horn and primer -2 pts
 - d. Carving or file work
 - i. Powder horn or primer- 1 pt
 - e. Handmade- YES 🗖 NO 🗖

Total Points (9 pt Max)

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 10. Rifle a. Percussion rifle -7 pts b. Flintlock Rifle - 10pts c. Points here count for percussion or flintlock i. Stud work - add 5 pt ii. Inlay silver or brass - 5 pt iii. Additional decorations (beads, feathered) d. Handmade- YES INO IN 	
 11. Additional Items Add two points for each additional item and check the contestant. Write in the total points in the space. Throwing knife and sheath	-
	Total Points (40 pt Max) Total Score (200 pt Max)
These points will be added by the judge using the Additional Points Form from document 6.1	Additional points for handmade Additional points for craftsmanship Bonus for overall appearance Total Overall score